An Integrated Approach for Context-Aware Development

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Introduction
Introduction

- Mobile devices omnipresent / ubiquitous systems increasingly popular

- Context-Aware systems:
  - Capable to adapt their operations without explicit user interaction
  - Great potential for increasing quality (i.e.: usability, effectiveness)
  - Satisfy a variety of requirements: SoC, acquisition / storage / interpretation of context, transparent communications, resource discovery

- Requirements should be supported by Software Architecture
Background: Approaches to the development of Context-Aware Systems
Background

- Context Toolkit
- MAPE-K loop
- Layer Approach
Background. Context Toolkit

- Different abstractions or software components to offer SoC, facilitate reuse, and satisfy C-A requirements

- Independently executable and deployable

- Context Architecture: supports context information acquisition and delivery, and execution of common actions

- Application logic outside context architecture
Background. Context Toolkit
Background. MAPE-K Loop

- Self-adaptive systems introduced for C-A development

- SoC key aspect of MAPE-K Loop configuration to achieve adaptation goals

- Execution of components in cycle, communication ‘among them’ through Knowledge
Background. Layer Approach

- Collects the aspects common to most of the context-aware architectures

- Entails the SoC needed to acquire the context and to reuse the components

- Each layer gets information from the layer underneath

<table>
<thead>
<tr>
<th>Layer</th>
<th>Function</th>
</tr>
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<tbody>
<tr>
<td>L1</td>
<td>Sensors</td>
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<td>L2</td>
<td>Raw data retrieval</td>
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<td>L3*</td>
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<td>L4</td>
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# Background
## Common Aspects of the Analyzed Frameworks

<table>
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<tr>
<th>Responsibility</th>
<th>CTK</th>
<th>Layer Approach</th>
<th>MAPE-K</th>
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<tbody>
<tr>
<td>Acquisition of data (from sensors and other sources) as elements of simple context</td>
<td>Widget</td>
<td>Raw data retrieval</td>
<td>Monitor</td>
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<tr>
<td>Resolution of conflicts when obtaining contextual data from various sources</td>
<td>Widget</td>
<td>Pre-processing</td>
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<td>Data pre-processing (simple inference)</td>
<td>Interpreter</td>
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<td>Aggregation of multiple logically related context information elements</td>
<td>Aggregator</td>
<td>Pre-processing</td>
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<td>Complex inference (reasoning)</td>
<td>Interpreter</td>
<td>Reasoning</td>
<td>Analyze</td>
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<tr>
<td>Updating of information</td>
<td>Widget</td>
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<td>Monitor</td>
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<td></td>
<td>Aggregator</td>
<td>Storing/management</td>
<td></td>
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<tr>
<td></td>
<td>Discoverer</td>
<td></td>
<td></td>
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<tr>
<td>Publishing information (through notification of change or methods for querying) related to relevant aspects of the system and the environment</td>
<td>Widget</td>
<td>Storing/management</td>
<td>Knowledge</td>
</tr>
<tr>
<td></td>
<td>Aggregator</td>
<td>Storing/management</td>
<td></td>
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<tr>
<td></td>
<td>Discoverer</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Changing of status information (configuration)</td>
<td>Service</td>
<td>Storing/management</td>
<td>Plan</td>
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<td></td>
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<td></td>
<td>Execute</td>
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<tr>
<td>Controlling (of the system) or changing in the environment by using actuators</td>
<td>Service</td>
<td>Application</td>
<td>Managed</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td>system</td>
</tr>
<tr>
<td>Publishing (through queries) of adaptation / action objectives</td>
<td>---</td>
<td>---</td>
<td>Knowledge</td>
</tr>
</tbody>
</table>
Background.
Common Aspects of the Analyzed Frameworks

- Exposure of adaptation / action objectives not supported by CTK nor the layer approach

- Each CTK-component or layer manages its own adaptation / action information without exposing it

- **Advantages of non-exposure** of adaptation goals:
  
  • Simplified maintenance: modify and redeploy only 1 component in case of change of objectives:
    
    - less inactivity time (subsystem inactive, not the entire system) leads to increased availability

  • More sources for storing data:
    
    - number of bottlenecks reduced (increased performance)
Background.
Common Aspects of the Analyzed Frameworks

**Conceptual composition** in terms of **responsibilities** among components of different frameworks

For instance:
- **MAPE-K Monitor** equivalent to:
  - Raw data recovery and pre-processing layers
  - Part of the management / storage layer
- Raw data recovery layer equivalent to **CTK context widget** (single element)
- Pre-processing layer equivalent **CTK interpreter and aggregator**
Background.
Common Aspects of the Analyzed Frameworks

- **CTK** designed to (+) satisfy C-A requirements (SoC, acquisition / storage / interpretation of context, transparent communications, resource discovery) (-) but SoC regarding inference is not properly addressed

- *Layer approach* derived to (+) consider most common responsibilities of C-A systems but (-) does not tackle explicitly resources discovery

- *MAPE-K* proposed to (+) provide the SoC needed to achieve self-adaptation goals but presents (-) different disadvantages mentioned

- Thus, all proposals should offer a higher SoC
An Integrated Proposal
An Integrated Proposal.
Architecture Elements

- Proposed architectural framework elements based on CTK abstractions
  - CTK provides the highest SoC and cohesion degree of the frameworks analyzed

- CTK elements concerns modified and regrouped to achieve a higher SoC

- New proposed framework elements match resulting concerns

- Service component renamed to ‘function’ to avoid possible ambiguity when considering implementation aspects
# An Integrated Proposal.

## Architecture Elements

<table>
<thead>
<tr>
<th>Component</th>
<th>Responsibilities</th>
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| **Context Widget** | (i) Acquisition, using sensors, of environment status information related to a context element which may be optionally composed. It also resolves conflicts when datum is obtained from different sources.  
(ii) Publishing information related to contextual elements by using (a) notification of significative changes of the context or (b) context polling methods.  
(iii) Publishing information related to the context acquisition by using request methods of additional attributes (sensor type, data acquisition method, sensor exactitude/precision, etc.).  
(iv) Registration of the context elements into the acquired context history. |
| **Aggregator**   | (i) Gathering of multiple context elements related to an entity in order to facilitate access to such information.  
(ii) Publishing aggregated contextual information related to the corresponding entity by using (a) notification of changes of the component context or (b) context polling methods.  
(iii) Registration of the context information into the acquired context history. |
| **Interpreter**  | (i) **Simple inference or derivation**: transformation of context atomic information using auxiliary sources of information. |
| **Reasoner**     | (i) **Complex inference or reasoning**: gathering new context information of higher abstraction level by using multiple context information. |
| **Function**     | (i) **Control** (of the system/application) or change in the environment by using an actuator.  
(ii) **Change status information** (or reconfiguration). |
| **Discoverer**   | (i) Registration of the available components for the system as well as their capabilities and communication facilities (language, protocol, address, etc.).  
(ii) Determination of components that are no longer available in the system.  
(iii) Publishing information related to the components of the system by using (a) notification of changes or (b) polling. |

*New component - **Modified functionality - ***Name changed*
An Integrated Proposal.
Relations among Architecture Elements

- Complexity of C-A systems increasing due to interconnection of great amounts of heterogeneous devices and platforms

- C-A complexity does not introduce new relations among architecture elements in a substantial way

- Discoverer no longer a singleton in the architecture (API Gateway pattern)

  • Hierarchy of discoverer components to manage different and independent business subsystems due to technological, economical, performance, etc. reasons
Case Study
Health Risk Alarm
Case Study: Health Risk Alarm

- Context-aware system in the healthcare domain

- Detects emergency or illness situations affecting users by using contextual information gathered by sensors

- Alarm warnings and other similar actions based on user preferences, their contacts, or their geographical proximity among others

- Example: stress situation detection
Case Study. Health Risk Alarm

- Stress considered one of the autonomous mechanisms that allows human body to adapt to different demands

  • Frequent and prolonged exposure to high level stress can induce or exacerbate some cardiovascular or nervous deceases
  • Chronic stress drives to DNA damage advancing the ageing process, miscarriage, or cancer initiation

- Possible to measure stress episode intensity analyzing the variability of some physiological signals: Heart Rate (HR), Galvanic Skin Response (GSR) and, Body Temperature (BT)
Case Study. Health Risk Alarm

[EMERGENCY] “User has been under a high level of stress for a long time”

- Architecture configuration:
  • Includes all the abstractions defined
  • Supports the complete context life cycle mentioned (like the analyzed frameworks)
  • Satisfies C-A systems requirements defined
  • SoC degree increased (simple inference and reasoning supported by different abstractions)
Conclusions and Future Work
Conclusions and Future Work

- C-A systems are promising and challenging

- Architectural aspects play an important role to ensure and improve their overall quality

- New integrated proposal shown briefly in the design of a C-A system in healthcare domain

- More work needed for the development and evaluation of the presented framework to validate it in an empirical way
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Case Study: Health Risk Alarm

Stress situation implementation based on the proposal and on microservices architecture
Case Study: Health Risk Alarm

Health Risk Alarm implementation based on the proposal and on microservices architecture